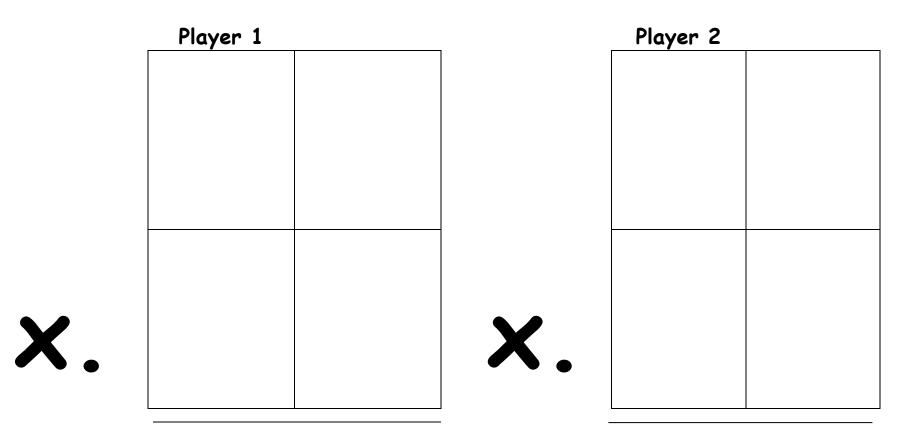
7th Grade Decimal Slam



Directions:

- 1. Shuffle deck of cards and put face down between the two players.
- 2. If player draws a face card or 10, these cards are put aside. If the player draws a joker, the joker counts as a 0.
- 3. Player draws four cards, placing one in each of the four boxes.
- 4. Player multiplies the two digit numbers together.
- 5. Player with largest number wins the round.
- 6. Player who wins 10 rounds first, wins.