

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Barnyard
Focus:	Opening Routine

Materials:

2 barnyard animal names on cards for each group of students that you have (lamb, chicken, pig, horse, cow, cat, etc.)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. As group enters into the Opening area, give the Program Leader one of the cards, asking them to not share it with anyone at this time.
2. Invite students to share the two animals with students and ask them to decide as a group what noise will be made to represent the animal (moo, baa, meow, pluck, pluck, pluck).
3. Then, rapid fire, call out the names of the animals (don't wait too long in between calling the animals' names).
4. When the group hears the name of one of their animals, they must stand up and in unison, make the animal sound.
5. Winner will be selected as a result of sharing the animal sound loudly.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Boom Chicka Boom
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. This is a chant for the entire group. The Leader will call out a line and the group will echo it.

Leader: I say a BOOM

Group: "I say a Boom"

Leader: "I say a boom-chicka

Group: "I say a boom-chicka"

Leader: I say a boom-chicka-boom

Group: "I say a boom-chicka-boom

Leader: "I say a boom-chicka-rocka-chicka-rocka-chicka-boom.

Group: "I say a boom-chicka-rocka-chicka-rocka-chicka-boom.

Leader: Oh yeah!

Group: Oh yeah!

Leader: One more time.

Group "One more time. (Repeat)

Encourage all youth to participate in the opening activities.

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Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Bop! Bop!
Focus:	Opening Routine

Materials: Boom Box CD of popular music
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Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Groups select 2 representatives to play the game.
2. The players start by standing in a circle on a spot or piece of colored paper.
3. Select a leader and have them stand up and "bop" or dance around the inside of the circle to the music.
4. The leader then taps selected people on the head and says, "Start bopping right now."
5. These tapped people will join the leader in the middle. While they are bobbing take out one of the colored spots (piece of paper).
6. These boppers keep dancing and tapping until they hear, "Bop-Bop Over!" and the music is shut off.
7. Players then stop dancing and run back to a spot.
8. The person without a spot is eliminated.

Encourage all youth to participate in the opening activities.

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Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Bounce, Bounce, Bounce, Bounce, Bounce
Focus:	Opening Routine

Materials:

Oversize ball (one for each team)
Hula Hoops

Opening

State the objective

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Set up 5 hula hoops in a straight line
2. Take an oversized bouncing ball and a representative from each class
3. Students take turns throwing the ball so it only bounces once in each hula hoop
4. Student, whose ball makes it through the course, wins.

Encourage all youth to participate in the opening activities.

Closing

Review

Program Leader should ask students to describe the opening activity.

Consult 4 Kids Lesson Plans

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Bumpity Bump
Focus:	Opening Routine

Materials: None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Groups select 2 representatives to play the game.
2. All players stand in a circle with someone in the center.
3. The person in the center will choose someone in the circle to point at and will say, "Right, Bumpity Bump, Bump, Bump" or "Left, Bumpity Bump, Bump, Bump."
4. The person who is pointed at has to say the name of the person to their right or left (depending upon what is asked by the person in the center) before the phrase is finished.
5. If they fail to do this, they are out and must sit down, if they succeed, they become the leader in the center of the group.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Car Trip
Focus:	Opening Routine

Materials: None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Groups select 3-5 representatives to play the game, (you will want a total of 26 students).
2. Have all of the players from each group form a line, numbering them from 1 to 26.
3. Randomly select a letter of the alphabet. This letter is given to the first person in line.
4. Person gives a word that begins with that letter. The word must be something that you would take or see on a car trip.
5. Next player names a word that starts with the next letter, and so on.
6. When player comes to "z", the next player begins with "a" until everyone has named a word.
7. There are no winners in this game, just fun.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Chicken Picks
Focus:	Opening Routine

Materials:
Rubber chicken

Opening

State the objective

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Groups select 2 representatives to play the game.
2. Players sit in a circle and one player goes into the middle.
3. A topic is chosen and the rubber chicken starts at one person and is passed around the circle.
4. The person in the middle must list as many things as they can from the topic, but they only have however long it takes for the chicken makes it around the circle once.
5. When the chicken gets back to the starting point, the person must stop talking.
6. The large group counts the number of items listed and that becomes the person's score.
7. The person that is able to list the most objects is the winner.
8. **Topic example:** Chocolate Candy Bars (i.e.) Hershey, Crispy Crunch, Snickers etc.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

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Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Dancing Statues
Focus:	Opening Routine

Materials:

Boom Box
 CD of appropriate music
 Empty container or cup

Opening

State the objective

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each group selects 2 representatives to play the game.
2. Each player is given an empty yogurt cup or other container and they put it on their head.
3. When the music begins, all of the players must start dancing.
4. Whoever keeps the cup on their head the longest is the winner.

Encourage all youth to participate in the opening activities.

Closing

Review

Consult 4 Kids Lesson Plans

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Dice Count
Focus:	Opening Routine

Materials:

Candy bar (one for each player)
 Paper Towels
 Oven mitts (one pair for each player)
 Die

Opening

State the objective

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Group selects a representative to play the game for them.
2. Select one person from the audience to roll the die.
3. A chocolate bar is wrapped up in 5-6 layers of paper towel and placed in front of each of the players who are sitting in a circle.
4. The person selected to roll the die will begin rolling the die.
5. When the die roller begins the other players start to put on the oven mitts.
6. Once the oven mitts are on the player starts to unwrap the chocolate bar.
7. The unwrapping continues until the roller rolls a 6.
8. When that happens, the oven mitts are removed and when the roller starts again, the players continue where they were, until a 6 is rolled, and the process starts over.
9. The game continues until the chocolate bar is eaten.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Do This! Do That!
Focus:	Opening Routine

Materials: None

Opening

State the objective

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In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each group selects 2 representatives to play the game.
2. Select one student from the audience to be the leader.
3. The leader will say either, "Do This" or "Do That" and then do some sort of action.
4. For example, hand on head, flex muscles, act like a monkey, etc.
5. If the leader says, "Do This" then the players are supposed to copy the leader.
6. If the leader says, "Do That" the players are **NOT** supposed to copy and need to stay with the previous "Do This" activity.
7. If player makes a mistake then he/she is out and must sit down.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Fear Factor: Hip Hop
Focus:	Opening Routine

Materials: Boom Box Music appropriate for youth (needs to have a beat)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. One dancer from each homework group.
2. You will turn on the music (pick something that is currently popular but be sure to check to see that the lyrics are appropriate) and call out one dancer at a time to compete for approximately 45 seconds to 1 minute.
3. Winner is chosen by applause and cheering from the audience.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Fear Factor: Jeopardy
Focus:	Opening Routine

Materials: Jeopardy Board Questions
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Opening

State the objective

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. You will need to have a "Jeopardy" Board with three categories, and three questions in each category.
2. One player from each team comes up and selects a question, if they answer correctly, then they get a point for their team.
3. Categories and questions can be any that you choose.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Fight For My Attention
Focus:	Opening Routine

Materials: None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each group selects 2 representatives to play the game.
2. Two players come to the front and are given a topic to talk about.
3. Both must talk about the topic for 30 seconds at the same time.
4. Audience then votes for the person who was able to "get their attention".
5. The person who wins goes to the end of the line. The other person sits down.
6. The next two players come forward and do the same thing.
7. The person who wins is the last person standing.

Encourage all youth to participate in the opening activities.

Closing

Review

Program Leader should ask students to describe the opening activity.

Consult 4 Kids Lesson Plans

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Flying Fish
Focus:	Opening Routine

Materials:

Fish cut out of magazine pages (1 for each player)
Newspaper

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

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Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each group selects 2 representatives to play the game.
2. Each player is given a paper fish and a piece of newspaper.
3. All players form a line.
4. A plate is placed on the finish line.
5. At the word "Go" each player places their fish on the ground and fans it with the newspaper towards the plate.
6. The winner is the player who gets his/her fish on the plate.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Fold the Blanket
Focus:	Opening Routine

Materials:

Large Blanket or piece of plastic

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Groups select 1 representative to play the game.
2. Start by having the entire group "guesstimate" how many times the blanket can be folded and still have everyone of the representatives stand on the blanket.
3. Spread out the blanket and have all of the representatives get on it so that no appendages are touching the ground off the blanket.
4. If the group completes the stand, have them get off and fold blanket in half.
5. Repeat the above process for as long as possible.
6. As the blanket gets smaller allow time for the players to discuss ideas on how to work together to go smaller.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Paper Plane Chain
Focus:	Opening Routine

Materials:

Piece of paper for each student
Scotch tape

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each person on the team is given a piece of paper to fold into a paper airplane.
2. Team then joins all of the planes together with Scotch tape.
3. Teams then line up outside and each get to toss the team's airplane when you say, "Go".
4. Plane that flies the furthest, wins.

Encourage all youth to participate in the opening activities.

Closing

Review

Program Leader should ask students to describe the opening activity.

Consult 4 Kids Lesson Plans

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Secret Identity
Focus:	Opening Routine

Materials:

Ten 9 "x 12" cards with cartoon characters or TV characters that youth will know. (Mickey Mouse, Peter Pan, Cinderella, etc.).

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each cluster of students sends one champion to the front of the room.
2. One at a time, the champion faces the audience. The Site Coordinator or activity manager holds up a card with a character's name on it. The Champion does not know what name is on the card.
3. Youth in audience get ready to give clues (wore a glass slipper, met Prince Charming at the ball, spell was broken at midnight) and the Champion calls on someone with his/her hand up, listens to the clue and then must guess what character he/she "is".
4. Count the number of clues that it takes for the youth to determine his/her character.
5. If someone in the audience says the character's name, a second name is held up.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Snowball
Focus:	Opening Routine

Materials:

2 pieces of white copy paper for each group of students in your program

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. Each cluster of students sends two champions to the front of the room.
2. Each person writes 3 things on the white paper about themselves (help Kinders and 1st graders do that).
3. Each youth then "balls" the paper up and throws it into the center. Youth then make one line across the stage.
4. Cluster then sends a Champion to the front, who selects a "snowball", reads what is said to the audience and then guesses who the clues are about.
5. Count the number of guesses it takes for the person to identify whose "Snowball" he/she has selected.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Table Art: Best Cookie
Focus:	Opening Routine

Materials:

Butcher paper the length of the table (12' – 20')
Pencils
Crayolas, marking pens, and/or colored pencils

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. This is an activity for everyone on the team.
2. Place the butcher paper on the table between the team members.
3. Ask the team to select a partner to work with.
4. In their section of the butcher paper, the pair should decide how to illustrate their choice for Best Cookie, and using pencils, crayolas, colored pencils, and/or markers, the pair draws the illustration.
5. Teams share the poster with the other teams.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Table Art: Best Game
Focus:	Opening Routine

Materials:

Butcher paper the length of the table (12' – 20')
Pencils
Crayolas, marking pens, and/or colored pencils

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. This is an activity for everyone on the team.
2. Place the butcher paper on the table between the team members.
3. Ask the team to select a partner to work with.
4. In their section of the butcher paper, the pair should decide how to illustrate their choice for Best Game, and using pencils, crayolas, colored pencils, and/or markers, the pair draws the illustration.
5. Teams share the poster with the other teams.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Table Art: Best Movie
Focus:	Opening Routine

Materials:

Butcher paper the length of the table (12' – 20')
Pencils
Crayolas, marking pens, and/or colored pencils

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. This is an activity for everyone on the team.
2. Place the butcher paper on the table between the team members.
3. Ask the team to select a partner to work with.
4. In their section of the butcher paper, the pair should decide how to illustrate their choice for Best Movie, and using pencils, crayolas, colored pencils, and/or markers, the pair draws the illustration.
5. Teams share the poster with the other teams.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing
Review Program Leader should ask students to describe the opening activity.
Debrief This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”
Reflection (Confirm, Tweak, Aha!) Ask students to think about an activity that they will suggest being an opening activity.

Consult 4 Kids Lesson Plans

Component:	Opening
Grade Level:	K-5
Activity Title:	Table Art: Best Sport
Focus:	Opening Routine

Materials:

Butcher paper the length of the table (12' – 20')
Pencils
Crayolas, marking pens, and/or colored pencils

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1. This is an activity for everyone on the team.
2. Place the butcher paper on the table between the team members.
3. Ask the team to select a partner to work with.
4. In their section of the butcher paper, the pair should decide how to illustrate their choice for Best Sport, and using pencils, crayolas, colored pencils, and/or markers, the pair draws the illustration.
5. Teams share the poster with the other teams.

Encourage all youth to participate in the opening activities.

Consult 4 Kids Lesson Plans

Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on “What did you like about opening today?” “What suggestions do you have to make Opening even better?”

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.