

Component:	Opening
Grade Level:	K-5
Activity Title:	Backward Rise
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions: 1. Ask each group to select two teams of 2 to send to the front. 2. When teams get to the front, explain that each pair will sit on the floor, backs together, feet out in front and arms linked. 3. The task is for them to stand up together. 4. The first team to stand up, wins. 5. Audience should cheer the group on. 6. When every pair is standing, the activity is over.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening
Grade Level:	K-5
Activity Title:	Bring Back My Bonny
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions: 1. Explain to the group that each time the leader says a word that begins with the letter "B", the entire group must stand up, shout, "Yahoo!" and then immediately sit back down. 2. Either read the following yourself or have a student come up and read into the microphone: My Bonny lies over the ocean. My Bonny lies over the sea. My Bonny lies of the ocean. Oh bring back my Bonny to me. Bring back, bring back, bring back my Bonny to me, to me. Note: If the leader can sing the song, even better. Repeat 2-3 times.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



younger students.

Component:	Opening
Grade Level:	К-6
Activity Title:	Cereal Box Puzzle
Focus:	Opening Routine

Materials:

1 Cereal Box, ripped up in medium chunks Tape Music (youth appropriate)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so). ٠
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond. •
- Make any necessary announcements at this time. •
- If it is someone's birthday, acknowledge the birthday. •
- After several days, give praises to students during this time for specific things they did the day before. •
- Conduct the team building activity below.
- Dismiss students. •

Set Up

Rip up empty cereal into medium size chunks*. Instruct students to use minimal amounts of tape.

Opening Activity

Directions:

- *Activity \rightarrow Teachable 1. Announce to the group that today's contest will be Head in the Clouds and that they Moment(s) *throughout* will pick 1 student from each class to represent them. * Rip empty cereal into 2. Each student will have a piece of a cereal box that they will need to attempt to put it smaller chunks for older students and small chunks for
- back together. They can use tape to piece it together.
- 3. Student to complete his/her project first, wins.
- 4. Audience should cheer and applaud the teams.

Closing		
Review		
Program Leader should ask students to describe the opening activity.		
Debrief		
This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening		
today?" "What suggestions do you have to make Opening even better?		
Reflection (Confirm, Tweak, Aha!)		
Ask students to think about an activity that they will suggest for an opening activity.		



Component:	Opening
Grade Level:	K-5
Activity Title:	Desert Island
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions: 1. Ask the audience this question: If you were stranded on a deserted island for a month, other than essentials (food, water, shelter) you may take three items—one piece of music, one book, and one luxury item. What would you take? 2. Groups determine together what the three items would be. 3. Group selects a Champion to go to the front and read the list. 4. Audience then determines by cheers and claps (NO BOOING), which group had the best list. 5.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Encourage all youth to participate in the opening

activities.

Component:	Opening
Grade Level:	K-5
Activity Title:	Fact of Fiction
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

- Ask each group to send a Champion to the front of the room. Ask them to select someone who can give a "fact" or a "fiction" about themselves in a convincing manner. For example, a person could say, "I've been to Disneyland 19 times." This could be fact or this could be fiction. They should be able to say it convincingly, no matter whether it is fact or fiction.
- When the Champions arrive, explain to the audience that when a Champion from a
 particular group is up front, that group my not call out "fact" or "fiction", they must
 remain silent. The rest of the group will call out "fact" or "fiction" after the person states
 his/her comment.
- 3. The Leader then determines which way the audience has voted. If the audience is correct, then they get a point. It the Champion fools them, then the Champions group gets the point. If there is a winner, then that group leaves the area first.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening
Grade Level:	K-5
Activity Title:	Fear Factor: Pork and Beans
Focus:	Opening Routine

Materials:

Pork and Beans Plastic spoon Dixie cup Target Bean Bags

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.

Oponing Activity

- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

	Opening Activity	
Directi	ons: One player from each team.	Encourage all youth to participate in the opening
2.		activities.
3.	Create the target out of poster board.	
4.	Cut three holes, label two holes 1 cup, and 1 hole, NO Cups.	
5.	Child tosses the bean bag at the poster.	
6.	If the bean bag goes into a hole, then player eats that many cups of pork and beans.	
7.	If the bean bag does not go into the hole, then the player has 2 cups of pork and beans.	
8.	The player who has the least beans to eat, wins.	



Closing		
Daview		
Review		
Program Leader should ask students to describe the opening activity.		
Debrief		
This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?		
Reflection (Confirm, Tweak, Aha!)		



Component:	Opening
Grade Level:	K-5
Activity Title:	Game Show
Focus:	Opening Routine

Materials:

Set of question cards (see attached)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:		Encourage all youth to
1.	Ask each group to send 1-2 Champions to the front of the room (you want a total of 10 people).	participate in the opening activities.
2.	Explain that this is a Game Show and that each contestant (the Champions), will be	
	asked one question and then give a response to the question.	
3.	At the end, audience will vote for the Champion whose answer was "best".	
4.	Audience will vote by cheering and clapping (Absolutely NO BOOING)	



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Questions:

- 1. If you had a time machine that would work only once, what point in the future or in history would you visit and why?
- 2. If you could go anywhere in the world, where would you go and why?
- 3. If your house was burning down, what three objects would you try and save and why?
- 4. If you could talk to any one person now living, who would it be and why?
- 5. If you HAD to give up one of your senses (hearing, seeing, feeling, smelling, tasting) which would it be and why?
- 6. If you were an animal, what would you be and why?
- 7. If you could have any pet in the world, what would it be and why?
- 8. Name a gift you will never forget and tell us why it is unforgettable.
- 9. What is your favorite thing to do during the summer and why?
- 10. What one thing do you like best in other people and why?
- 11. Who's your favorite cartoon character and why?
- 12. What is the hardest thing you have ever done? Why was it so hard?
- 13. What's the weirdest thing you've ever eaten? Why did you eat it?
- 14. What book, movie or video have you seen/read recently you would recommend? Why?



Encourage all youth to

Component:	Opening
Grade Level:	K-5
Activity Title:	Hand Clap!
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

- 1. Explain to the group that each time the leader crosses his hands (demonstrate), that the group must clap on loud clap all together.
- 2. Then begin by telling the story of the 3 Bears yourself, and while you are talking cross and uncross your hands so the crowd will clap.
- 3. Then ask for a volunteer to come and tell another fairy tale—Little Red Riding Hood, the 3 Little Pigs, or Snow White.
- 4. The "storyteller" should cross and uncross his/her hands and the audience will continue to clap one time.

Note: Try to trick the audience into clapping by nearly crossing your hands and then
stopping short. Also, you might want to give the "volunteer" a heads up earlier so he/she
can practice the story ahead of time.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Encourage all youth to

Component:	Opening
Grade Level: K-5	
Activity Title:	Last Person Standing
Focus:	Opening Routine

Materials:

None

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1.	Ask all of the participants in the program to stand up. Explain that as you identify a characteristic, any person who has that characteristic to sit down, or the reverse, anyone who does not have the characteristic must sit down.	participate in the opening activities.
2.	When all are standing, start listing the criteria until you have only one person	
	standing.	
3.	Examples: birthdays in a month that end in "ember"; shoes have laces; red hair, and	
	so on.	



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



*Activity \rightarrow Teachable

Moment(s) *throughout*

Encourage all youth to fully

participate in opening

activities.

Component:	Opening		
Grade Level:	el: K-5		
Activity Title:	Activity Title: Learn Phrases: Excuse Me (Swedish)		
Focus:	Opening Routine		

Materials:

Microphone Music (youth appropriate)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so). •
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time. •
- If it is someone's birthday, acknowledge the birthday. ٠
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

- 1. Announce to the group that they learn how to say a phrase in another language.
- 2. Today students will be learning how to say "Excuse me." in Swedish. There are
- 3. There are two different meanings of Excuse me. Ursäkta, pronounced Oor-savk-tha, means to get attention. Förlåt, pronounced Fur loot, means begging pardon.
- 4. Select volunteers to say the phrases into the microphone. Have students remember past phrases that they remember and practice pronouncing them in the microphone.

Closing		
Review		
Program Leader should ask students to describe the opening activity.		
Debrief		
This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening		
today?" "What suggestions do you have to make Opening even better?		
Reflection (Confirm, Tweak, Aha!)		
Ask students to think about an activity that they will suggest for an opening activity		



Component:	Opening	
Grade Level:	K-5	
Activity Title: Learn Phrases: What is this? Finnish		
Focus:	Opening Routine	

Materials:

Microphone Music (youth appropriate)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

- Announce to the group that they learn how to say a phrase in another language.
 Today students will be learning how to say "What is this?" in Finnish.
- 3. Mikä tama on? Is pronounced mee-ka ta-ma ohn.
- 4. Select volunteers to say the phrase into the microphone. Have students remember past phrases that they remember and practice pronouncing them in the microphone.

Closing		
Review		
Program Leader should ask students to describe the opening activity.		
Debrief		
This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening		
today?" "What suggestions do you have to make Opening even better?		
Reflection (Confirm, Tweak, Aha!)		
Ask students to think about an activity that they will suggest for an opening activity.		



Component:	Opening
Grade Level:	K-5
Activity Title:	Line Up!
Focus:	Opening Routine

Materials:

List of criteria (at end of lesson plan)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions: 1. Ask each group to send 3 Champions to the front of the room. 2. Explain that you are going to give an instruction to the entire group of Champions. 3. Once the Champions have followed the instructions, the audience will vote as to whether or not the group successfully followed the instructions by cheering and clapping. 4. Here are the tasks: Line up, shortest to tallest; birthdays January through December; shoe size smallest to largest; ABC order by first name; ABC order by mother's first name; age; anything else you can think of

	Closing
	Review
Program	Leader should ask students to describe the opening activity.



Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening
Grade Level:	K-5
Activity Title:	Scramble
Focus:	Opening Routine

Materials:

Cartoon character names written on 8.5" x 11" paper, one letter per age (Shrek would be written on 5 cards)

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11	nor	nna	
U	uei	ning	
-	-		

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

	Opening Activity		
Directions:		Encourage all youth to	
1.	Ask groups to send a Champion to the front.	participate in the opening activities.	
2.	Explain that you are going to place the letters that spell out the name of a cartoon character up out of order.		
3.	The Champion is then to rearrange the letters and shout out the name of the character		
4.	(With younger students you might want to create a buddy system so they have an older Champion with them to help with the spelling.)		



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening	
Grade Level:	K-5	
Activity Title:	Table Art: Breakfast Cereal	
Focus:	Opening Routine	

Materials:

Butcher paper for each group, crayolas, marking pens, pencils, and several pairs of scissors for each group

()nonin	2
Opening	

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Dired	ctions:	Encourage all youth to
1.	Explain to each group that they are going to work together to create a poster of different breakfast cereals by drawing as many different "boxes" as possible, on the butcher paper on the table.	participate in the opening activities.
2.	After talking over how to create their Cereal Boxes, each youth should draw a specific Cereal Box, using the materials they have.	
3.	When the time is up, post the "Cereal Boxes" by hanging them around the opening	
	area.	



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening	
Grade Level:	K-5	
Activity Title:	Table Art: Creating a Team Flag	
Focus:	Opening Routine	

Materials:

Piece of butcher paper for each group, marking pens, crayolas, pencils for each group

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State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

	Opening Activity	
Dire	ctions:	Encourage all youth to participate in the opening
1.	Explain to the group that each group will have the opportunity to create a group flag.	activities.
2.	Explain that the flag should have pictures and words that represent who the group is.	
3.	Explain that they will have 15 minutes to determine what the flag should have on it and then complete the flag.	
4.	When all flags are done, "hang" them around the opening space.	



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening
Grade Level:	K-5
Activity Title:	Table Art: Fruit Bowl
Focus:	Opening Routine

Materials:

Butcher paper for each group, crayolas, marking pens, pencils, and several pairs of scissors for each group

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Opening	

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

		Encourage all youth to
1.	Explain to each group that they are going to work together to create a Fruit Bowl with as many different kinds of fruit as possible, on the butcher paper on the table.	participate in the opening activities.
2.	After talking over how to create their Fruit Bowl, each youth should draw a specific fruit, using the materials they have.	
3.	Fruits should then be cut out and placed in the group's fruit bowl in the middle of the butcher paper.	
4.	When the time is up, post the "Fruit Bowls" by hanging them around the opening area.	



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening	
Grade Level:	K-5	
Activity Title:	Table Art: Vegetable Garden	
Focus:	Opening Routine	

Materials:

Butcher paper for each group, crayolas, marking pens, pencils for each group

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State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity	
 Directions: Explain to each group that they are going to work together to create a Vegetable Garden on the butcher paper on the table. After talking over how to create their garden, youth should draw the garden—using the materials they have. When the time is up, post the "gardens" by hanging them around the opening area. 	Encourage all youth to participate in the opening activities.



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Encourage all youth to

Component:	Opening
Grade Level:	K-5
Activity Title:	We're Going to New York!
Focus:	Opening Routine

Materials:

Need 10 cards with action on them (Example: Laugh, cry, jump, giggle, smile, etc.)

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State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions:

1.	Ask each group to send a Champion to the front of the room who will be willing to become a silent actor.	participate in the opening activities.
2.	While the Champions are coming up to the front, teach the group this chant:	
	Leader: We're going to New York.	
	Audience: What's your trade?	
	Leader: Lemonade	
	Audience: Give us some, or go away.	
3.	This is the signal for the Champions (1 at a time) to come forward and without word act out his/her word for the audience to guess.	
4.	When the audience guesses correctly, the Champion goes to the end of the	
	Champions line and the Leader and Audience repeat the chant, bringing on the second Champion to act out his/her word.	
5.	Play continues until all of the Champions have had 1-2 turns.	



Closing	
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Review	
Program Leader should ask students to describe the opening activity.	
Debrief	
This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?	
Reflection (Confirm, Tweak, Aha!)	



Component:	Opening
Grade Level:	K-5
Activity Title:	Whistle!
Focus:	Opening Routine

Materials:

Box of soda crackers

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

	Opening Activity		
Directions:1. Ask each group to select a Champion that can whistle to send to the front of the room		Encourage all youth to participate in the opening activities.	
2.	Explain that each Champion must eat two crackers and then "whistle". The first person to whistle wins for his/her team the opportunity to leave first.		
3.	As each Champion whistles the order of the exit is determined.		
4.	Audience should cheer the Champions on to victory!		



Closing

Review

Program Leader should ask students to describe the opening activity.

Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)



Component:	Opening
Grade Level:	K-5
Activity Title:	Would You Rather?
Focus:	Opening Routine

Materials:

Set of question cards (see attached)

Opening

State the objective

The purpose of opening is to demonstrate that the after-school program is the place to be. It is time for youth to check in, get a snack, build relationships, and participate in an engaging activity.

In the beginning, you will establish a routine for opening. As you move forward, students will have more and more input and how opening looks and feels, and will actually begin to plan the activities and team builders. The lesson plan below will be the activity to do with students.

Suggested Routine:

- WELCOME students to the after-school program.
- Greet them by name (use name tags if you need to do so).
- During the opening, interact with the students. Ask them about their school day, what they like to do, comment on haircuts, new clothes, and anything else you can think of. Really listen to the responses.
- Take roll call during this time. Welcome each student by name as they respond.
- Make any necessary announcements at this time.
- If it is someone's birthday, acknowledge the birthday.
- After several days, give praises to students during this time for specific things they did the day before.
- Conduct the team building activity below.
- Dismiss students.

Opening Activity

Directions: 1. Explain to the audience that you are going to ask them a question that gives them 2 choices. Example: Would you rather be a dog or a cat? 2. Once the question has been asked, then explain that you will go back and state each of the options: "Dog" "Cat", and that when you say the option they would choose, they should stand up and cheer. 3. As the leader you will then say, it seems this group would rather ... listing the option that received the loudest cheers. List of questions follows.

Closing Review Program Leader should ask students to describe the opening activity.



Debrief

This debrief should happen with the Program or Group Leader. Debrief should focus on "What did you like about opening today?" "What suggestions do you have to make Opening even better?

Reflection (Confirm, Tweak, Aha!)

Ask students to think about an activity that they will suggest being an opening activity.

Would you rather...

- 1. Visit the doctor or the dentist?
- 2. Eat broccoli or carrots?
- 3. Watch TV or listen to music
- 4. Own a lizard or a snake?
- 5. Have a trip to the beach or to the mountains?
- 6. Be an apple or a banana?
- 7. Be invisible or be able to read minds?
- 8. Be hairy all over or completely bald?
- 9. Be the most popular or the smartest person you know?
- 10. Make headlines for saving somebody's life or for winning a prize?
- 11. Go without television or fast food for the rest of your life?
- 12. Always be cold or always be too warm?
- 13. See the future or change the past?
- 14. Be 3 inches taller or 3 inches shorter?
- 15. Wrestle a lion or fight a shark?